Dutch Creek Village HOA Balance Sheet - Accrual As of July 31, 2014

	Jul 31, 14
ASSETS	
Current Assets	
Checking/Savings Operating Account Balances	
Dutch Creek Checking	1,898.18
Vectra Money Market	80,711.64
Total Operating Account Balances	82,609.82
Reserve Account Balances	
Vectra Replace/MajorRpr Fnd85 Vectra Improvement Fund79	41,505.74 20,933.82
Total Reserve Account Balances	62,439.56
Total Checking/Savings	145,049.38
Accounts Receivable	
Allowance for Bad Debt A/R Account	-2,368.72 1,773.95
Total Accounts Receivable	-594.77
Other Current Assets	
Prepaid Expenses	
Prepaid Insurance	3,699.75
Total Prepaid Expenses	3,699.75
Total Other Current Assets	3,699.75
Total Current Assets	148,154.36
Fixed Assets	
2011-2012 Improvement Project	77,447.50
Landscape & Perimeters Sidewalks	2,146.00
Perimeter fence	15,702.28
Entrances	18,802.01
Landscape & Perimeters - Other	23,987.79
Total Landscape & Perimeters	60,638.08
Recreation	
Tennis Courts Swimming pool & bathhouse	42,750.84
2013-2014 Replacements	18,720.95
Swimming pool & bathhouse - Other	145,788.95
Total Swimming pool & bathhouse	164,509.90
Recreation - Other	330,941.05
Total Recreation	538,201.79
Utility	
Water Meters Utility - Other	1,389.00 24,083.56
Total Utility	25,472.56
Equipment	23,852.69
Accum Depreciation	
Accum Deprec-Reserve Fund	-1,326.83
Accum Depreciation - Other	-705,413.83
Total Accum Depreciation	-706,740.66
Total Fixed Assets	18,871.96
TOTAL ASSETS	167,026.32

Dutch Creek Village HOA Balance Sheet - Accrual As of July 31, 2014

	Jul 31, 14
LIABILITIES & EQUITY Liabilities Current Liabilities Accounts Payable Unpaid or unapplied vendor bills or credits	325.00
Total Accounts Payable	325.00
Other Current Liabilities Other Current Liabilities Loan # 113-01402-2669501-9002	13,444.72
Total Other Current Liabilities	13,444.72
Total Other Current Liabilities	13,444.72
Total Current Liabilities	13,769.72
Total Liabilities	13,769.72
Equity Fund Balance Net Income Total Equity	84,712.99 68,543.61 153,256.60
TOTAL LIABILITIES & EQUITY	167,026.32